Generational Z GC

Low latency GC in OpenJDK

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Agenda

- Why another GC?
- How Z GC works?
  - non generational
  - generational
- How to size & troubleshoot?

Why another GC?

Trade off

- Throughput => ParallelGC
- Small footprint/Small heap => SerialGC
- Low pause time/Latency => ?

(Alternatives: C4, Shenandoah)

History

- Dev started in 2015
- Open sourced dec 2017
- merged in OpenJDK 11 as experimental
- Production ready with OpenJDK 15
- Generational since OpenJDK 21

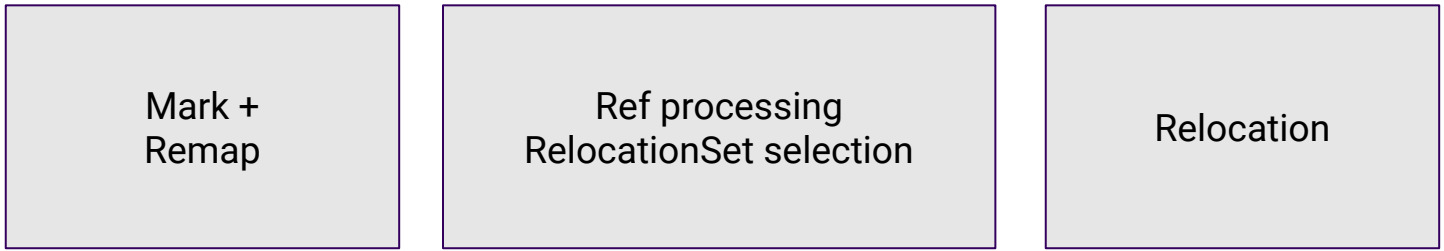
Z GC Characteristics

- Low latency (max pauses <1ms)
- Large heaps (up to 16TB)
- Scalable (not dependant of the size or content of the Heap)

How Z GC works?

non generational

Phases



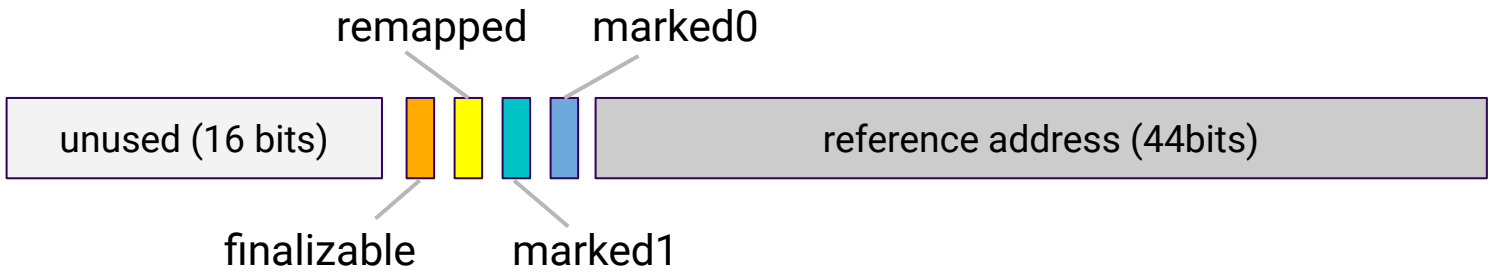
Mark start

Mark end

Relocate

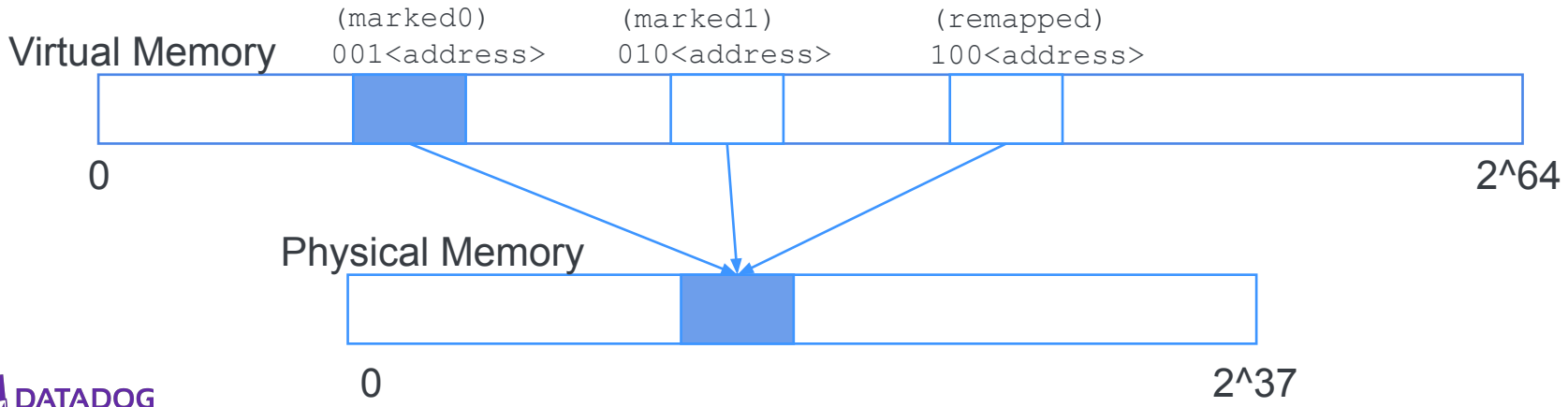
Colored Pointers

- store metadata in reference addresses
- 44 bits for addressing heap (16TB max)
- compared to global good color in load barriers



Multi mapping

- Same physical page virtual mapped 3 times
- no need to unmask
- reports 3x mem RSS used 🤨



Barriers

- Ensure good invariants before loading ref address
  - Object marked during marking
  - Object relocated/correct new address
- Checking good color (global state) stored in ThreadLocal
- Done before dereferencing (load time)
- Allows JIT optimization (1 load, n deref)

```
mov     rbp,QWORD PTR [r10+0xb8]
test    QWORD PTR [r15+0x28],rbp
jne     slow_path
```

Pauses

Mark start:

- Flip good color (marked0/1)
- reset structures and stats

Mark end:

- Verify Marking ended

Relocation start:

- Flip good color (relocate)
- Update stats

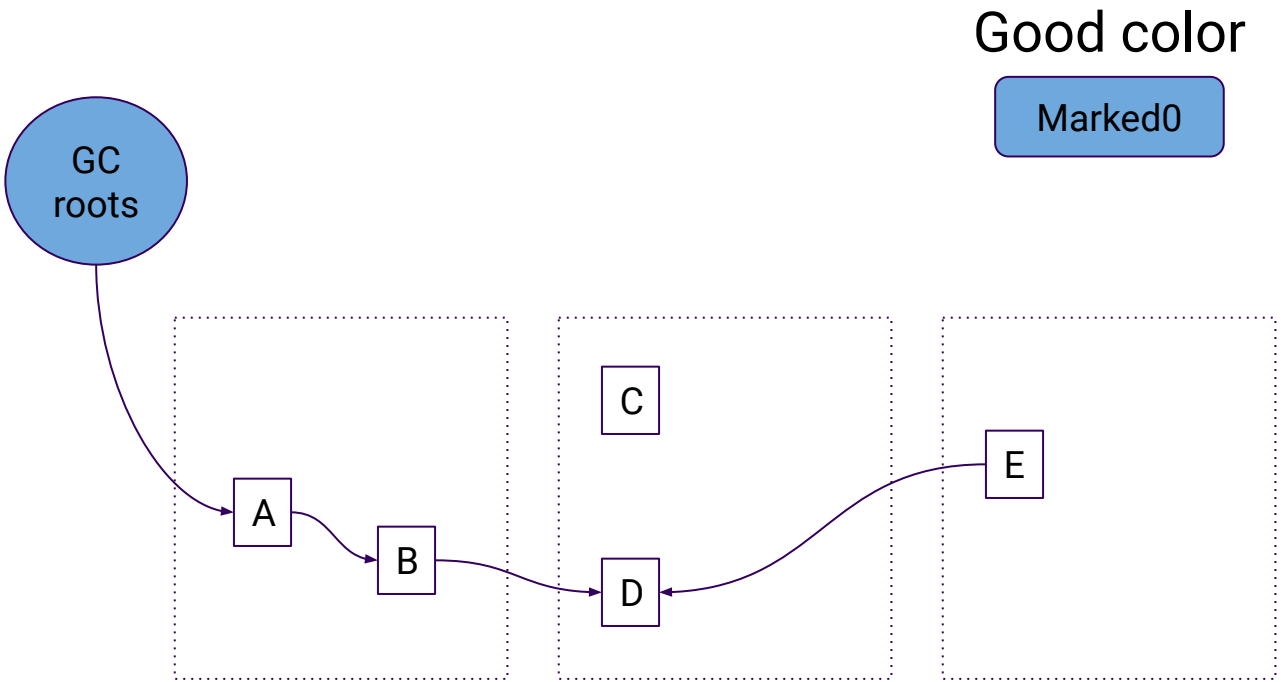
Why pauses are so small?

- Everything else is concurrent:
  - regular GC phases (Mark, reloc, remap)
  - Refs processing (Weak, Soft, Phantom)
  - Class unloading

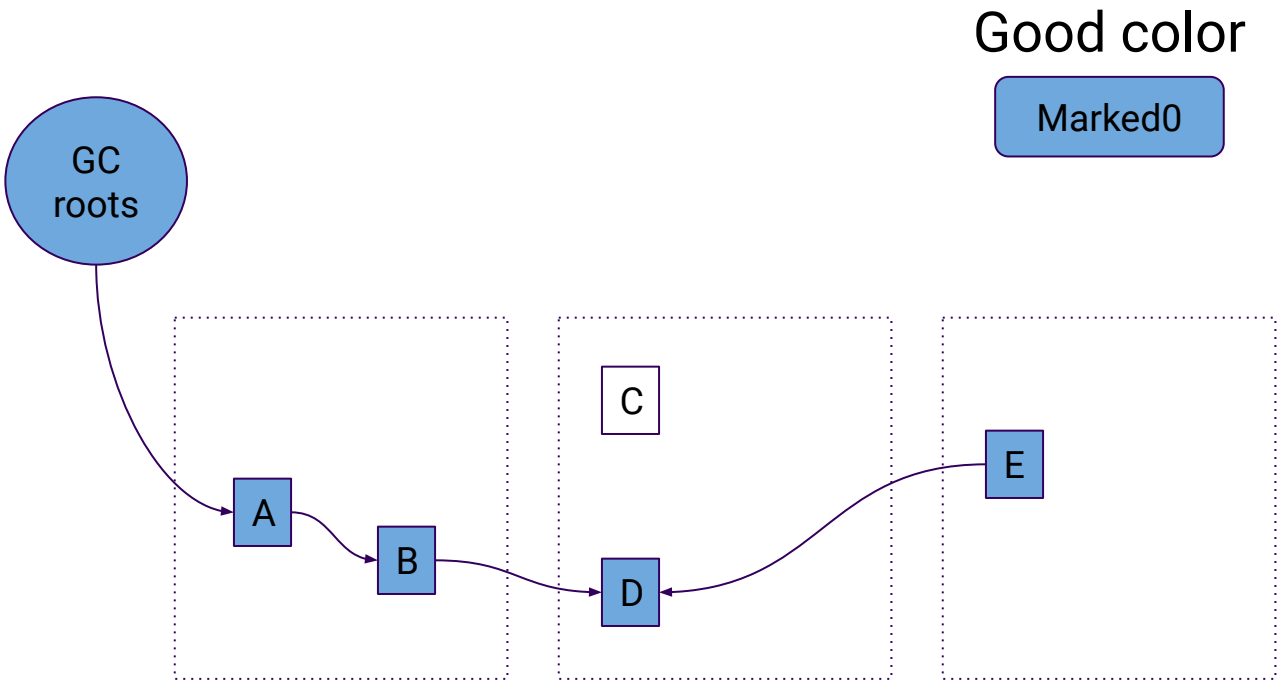
- ThreadLocal Handsakes (JEP 312, JDK 10)

- Concurrent Thread-Stack Processing (JEP 376, JDK16)

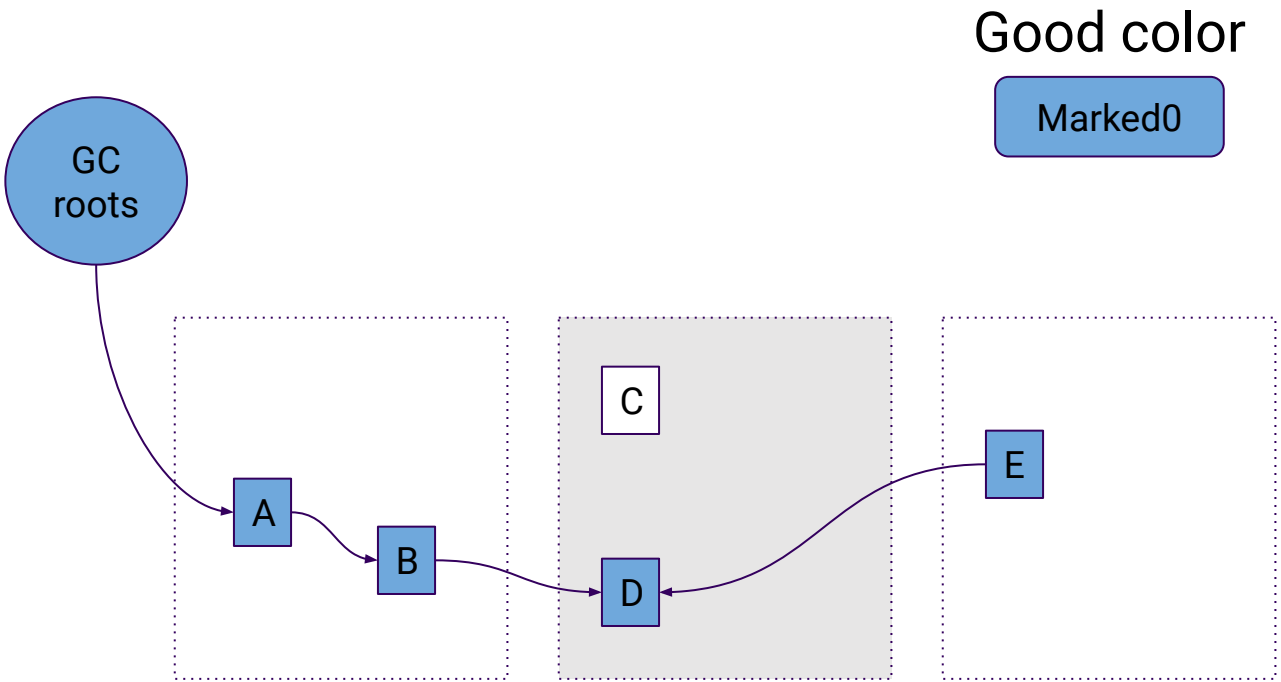
Z GC cycle example



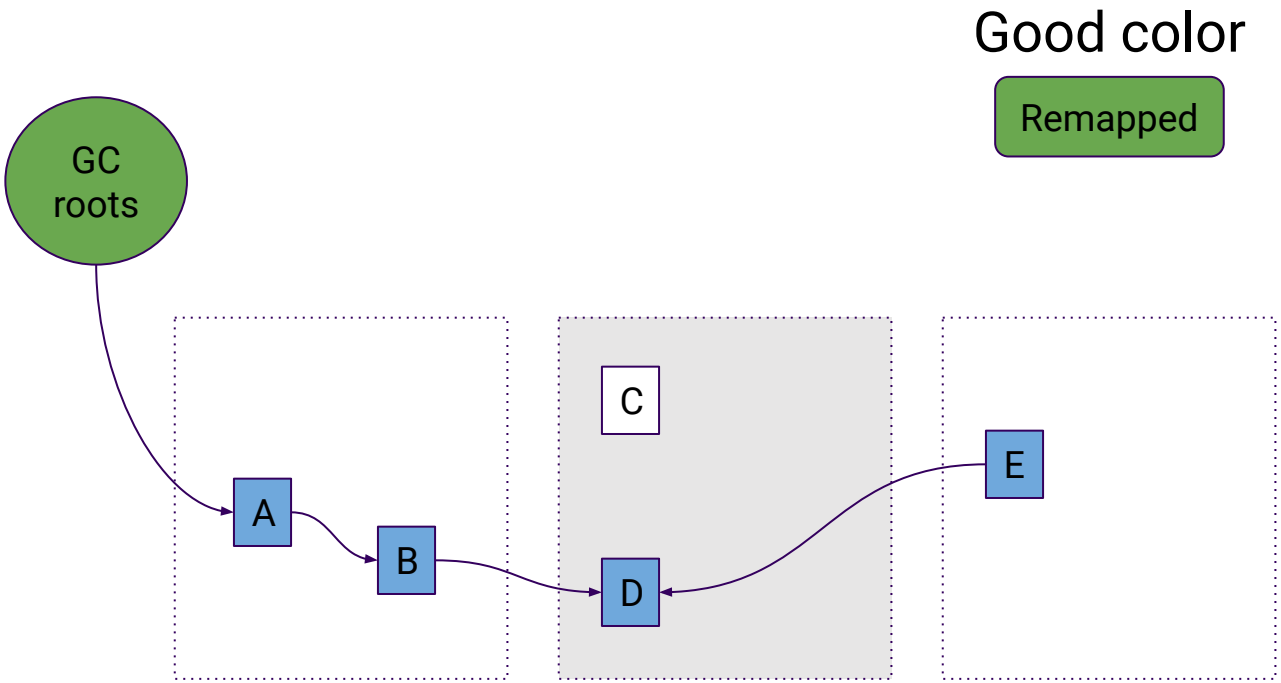
Marking



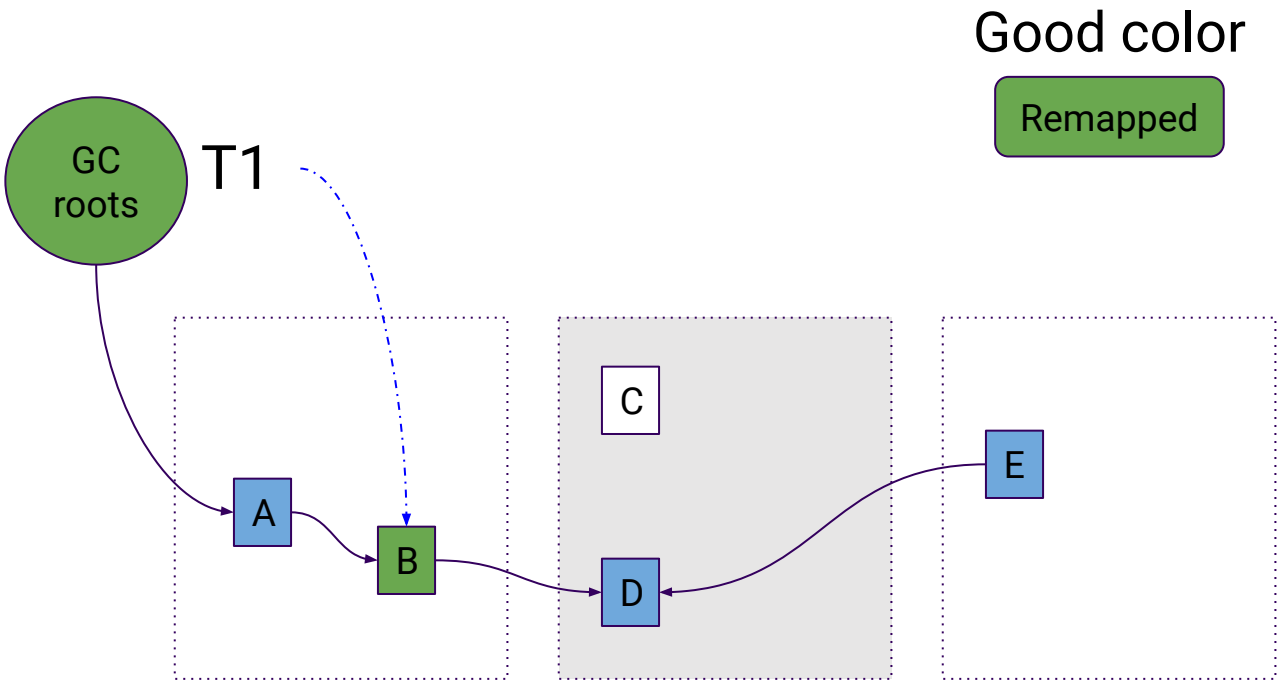
Page evacuation selection



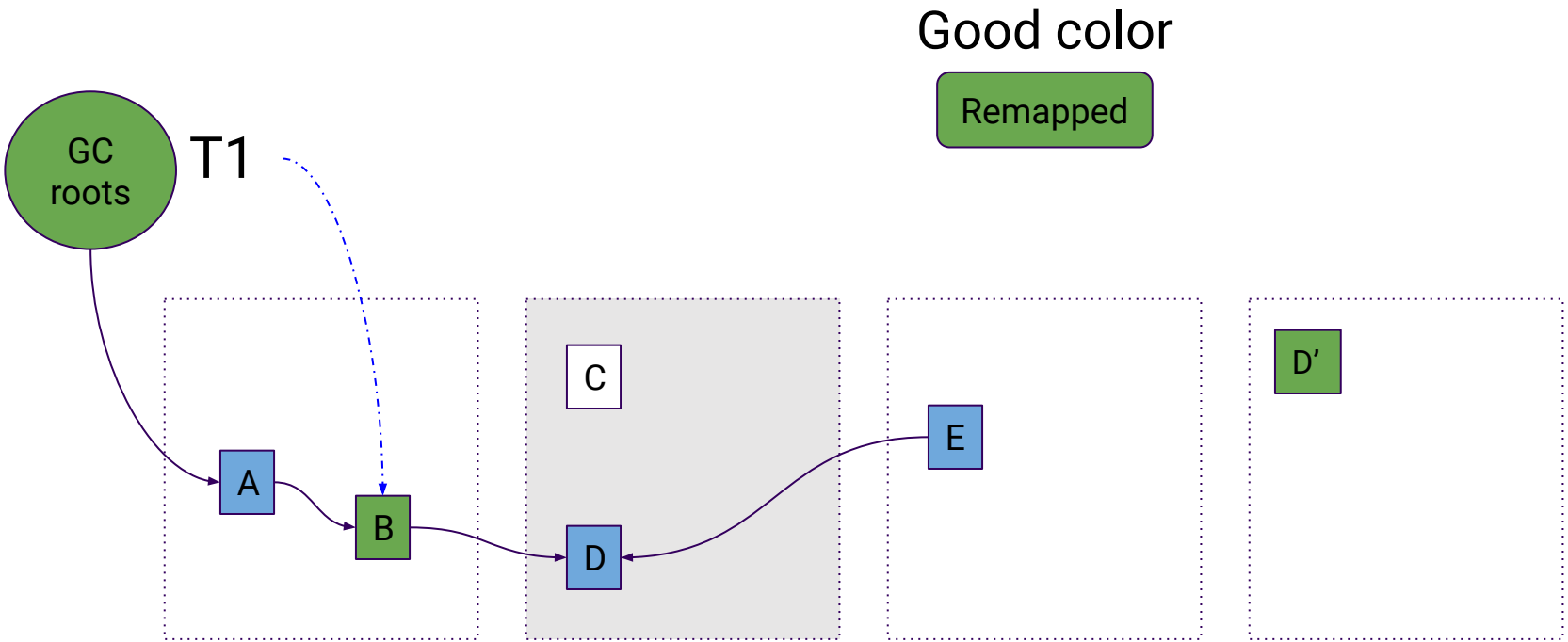
Relocation: flipping good color



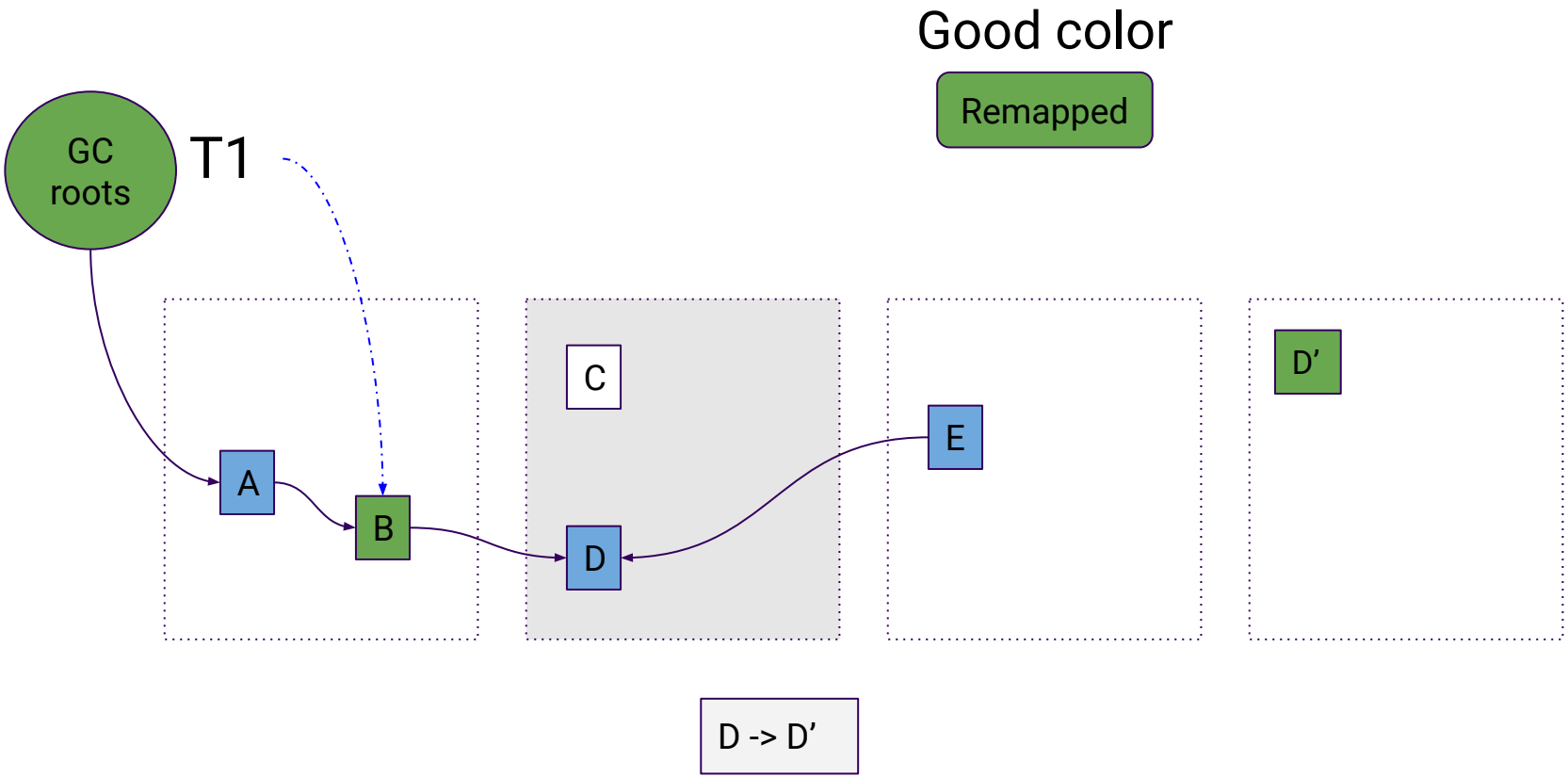
Relocation: User thread access



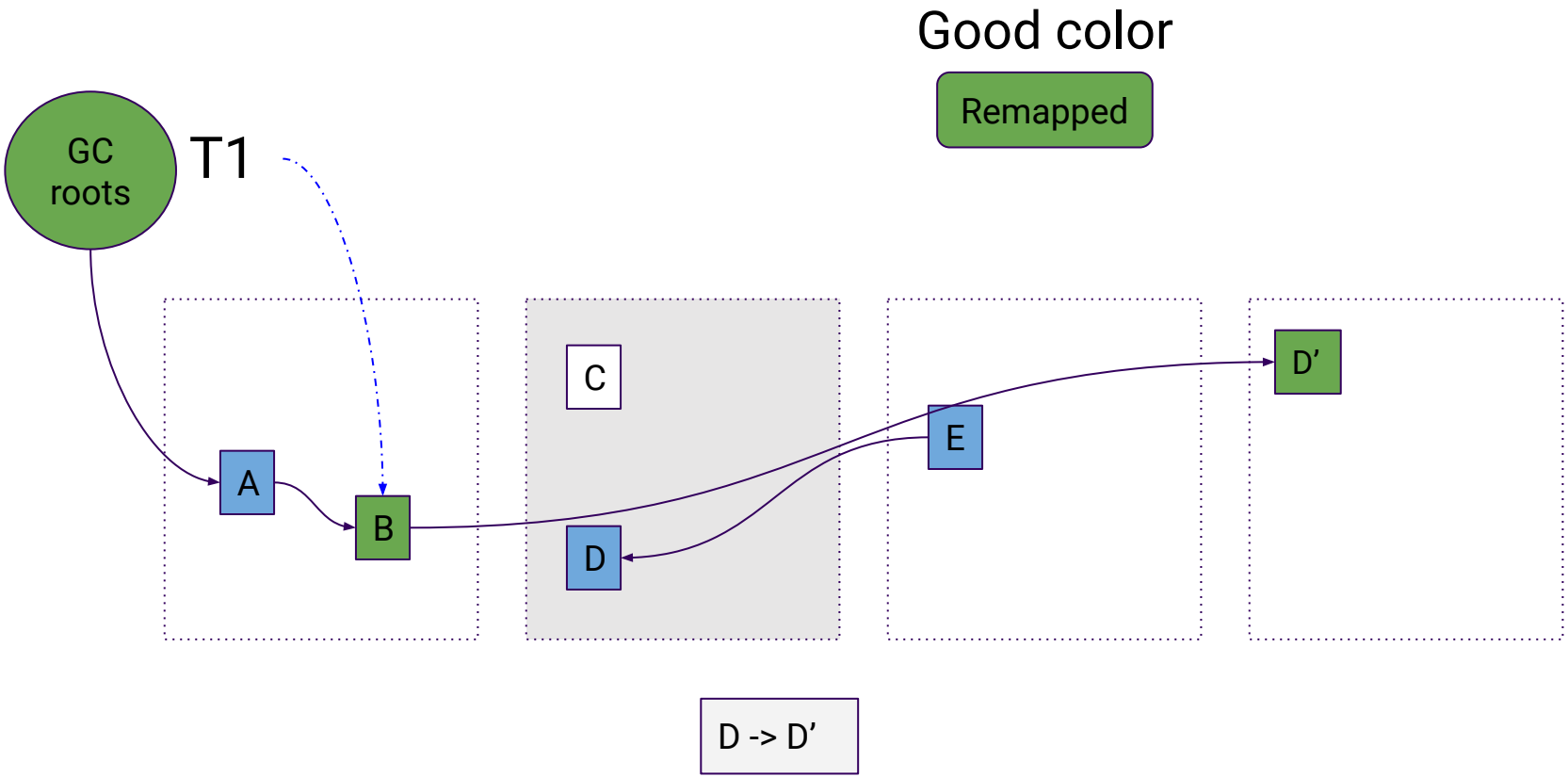
Relocation: evacuating objects



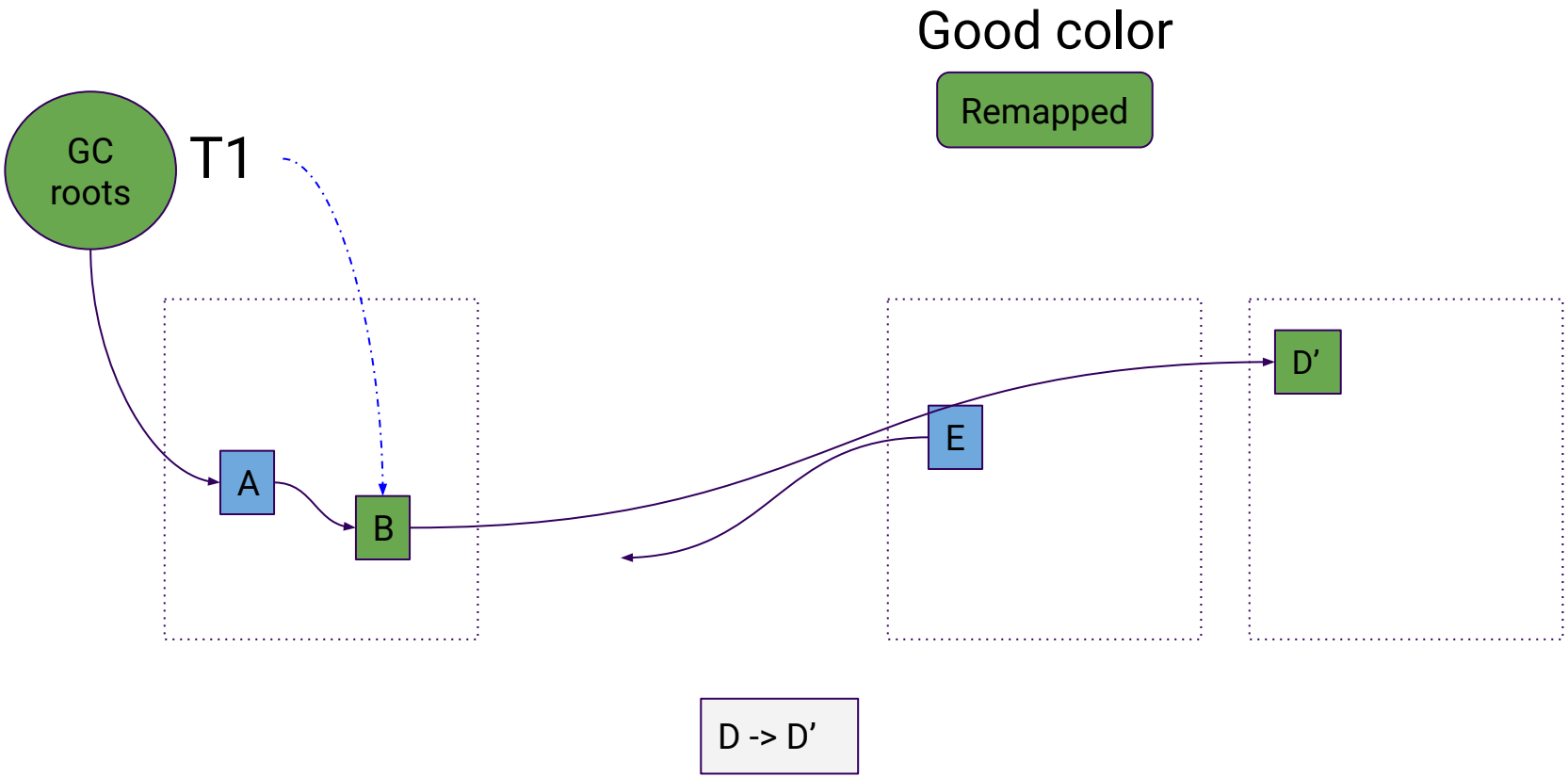
Relocation: forward table



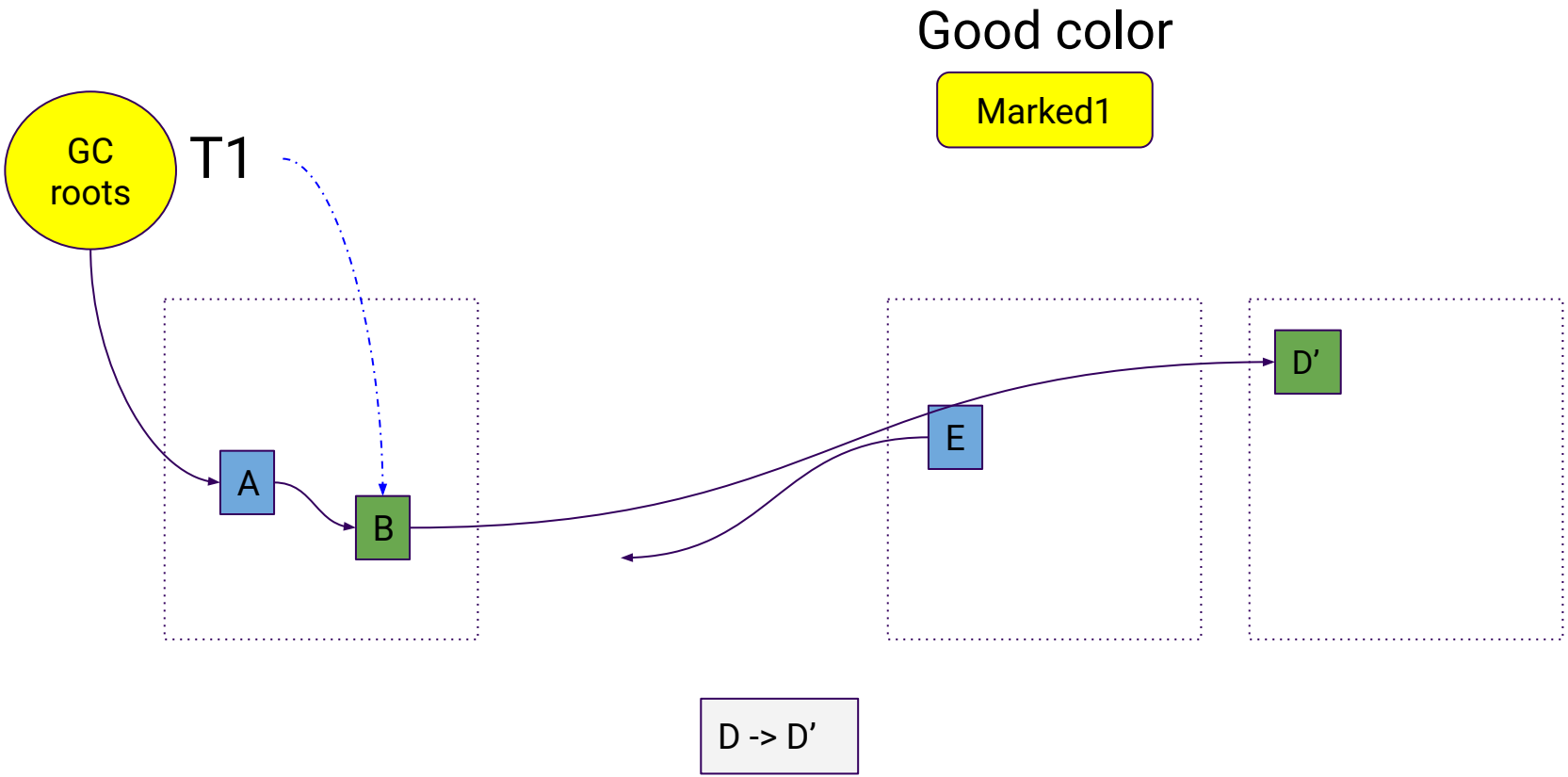
Relocation: fix address



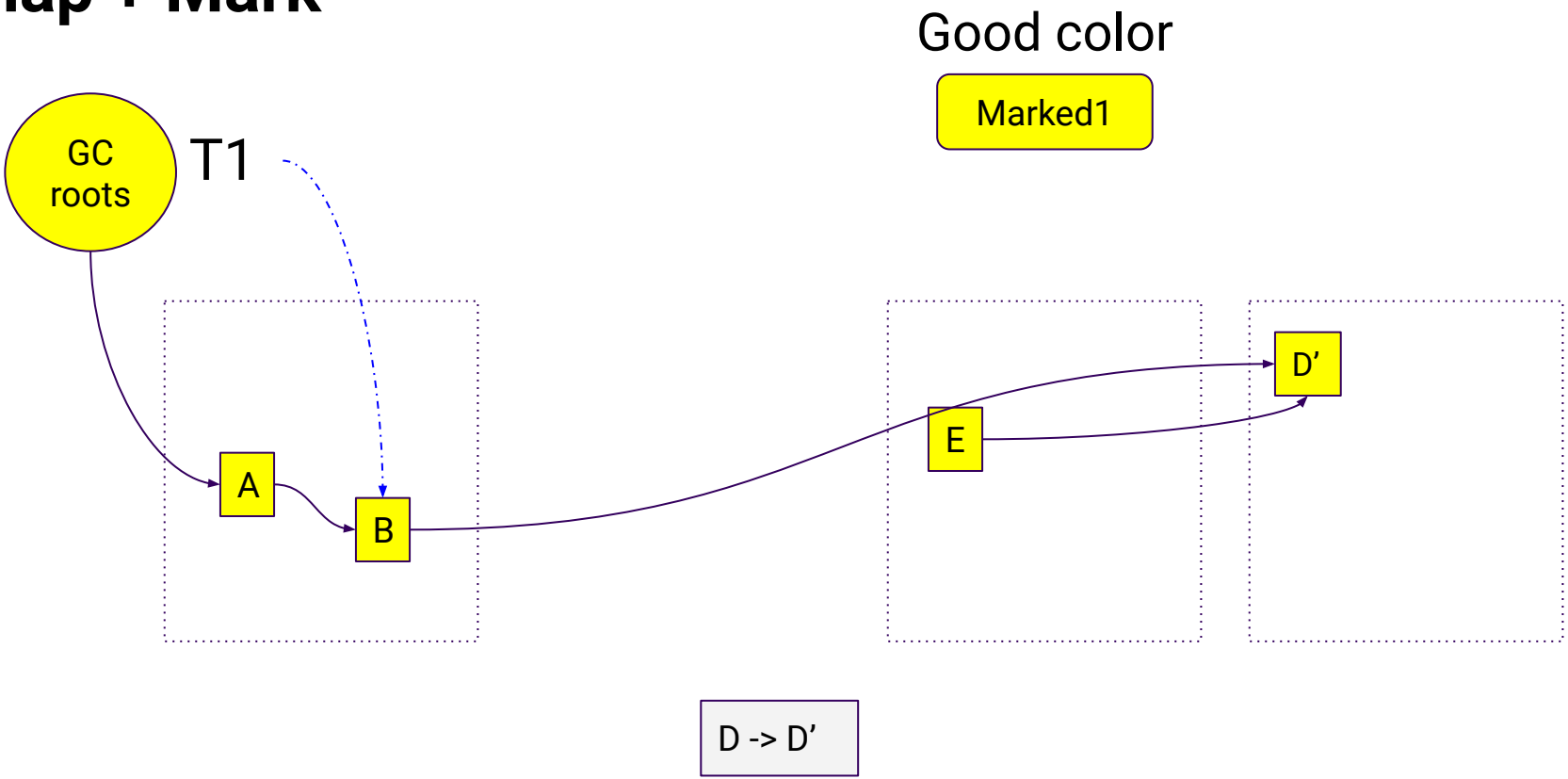
Relocation: Page reclamation



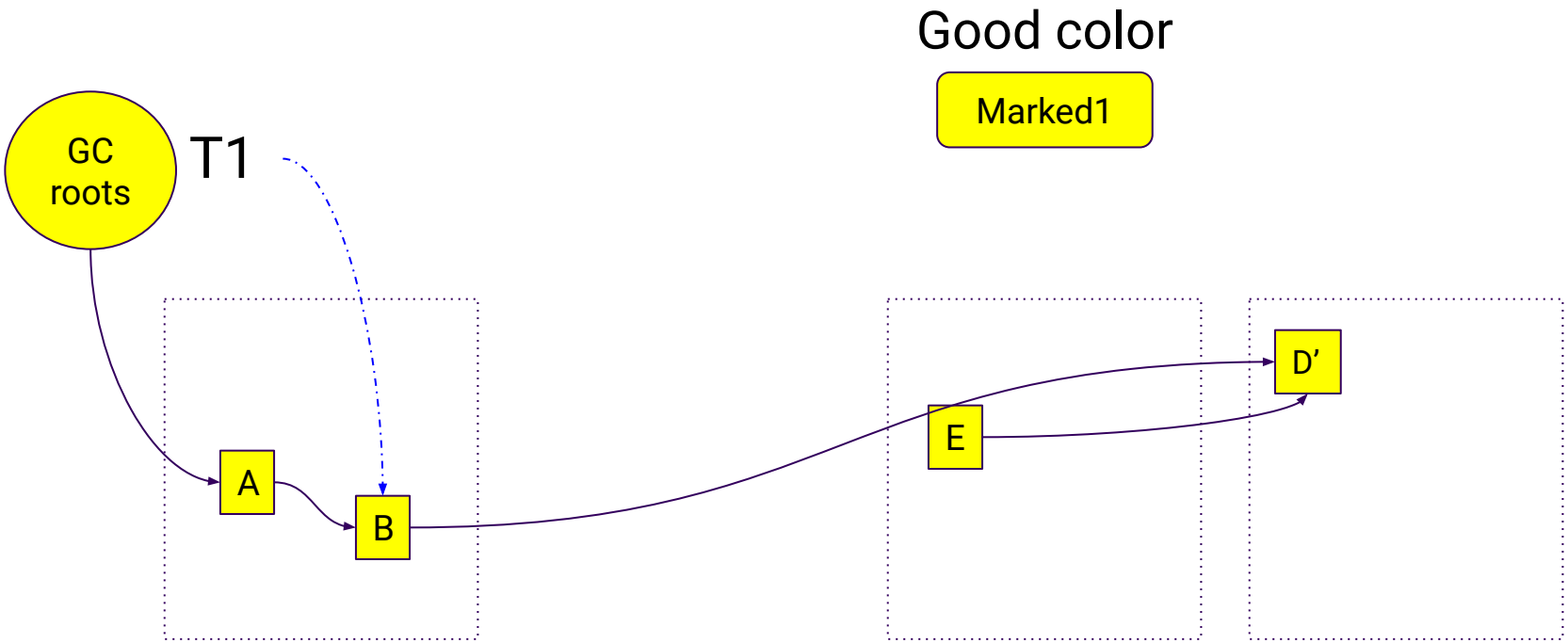
Remap + Mark: flipping good color



End cycle/Begin next cycle: Remap + Mark



Dropping forwarding table



How Z GC works?

generational (JDK 21 -XX:+ZGenerational)

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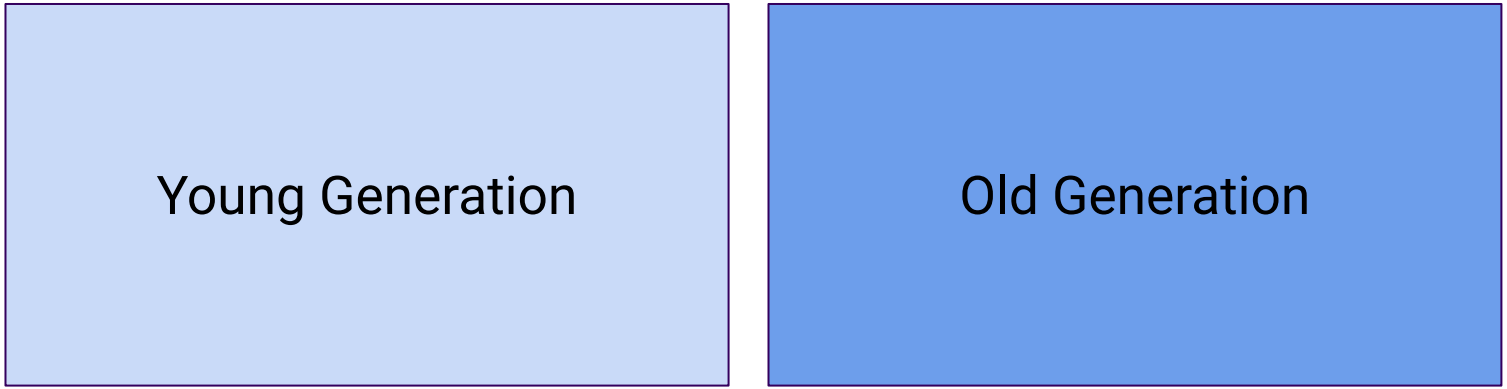
Generational

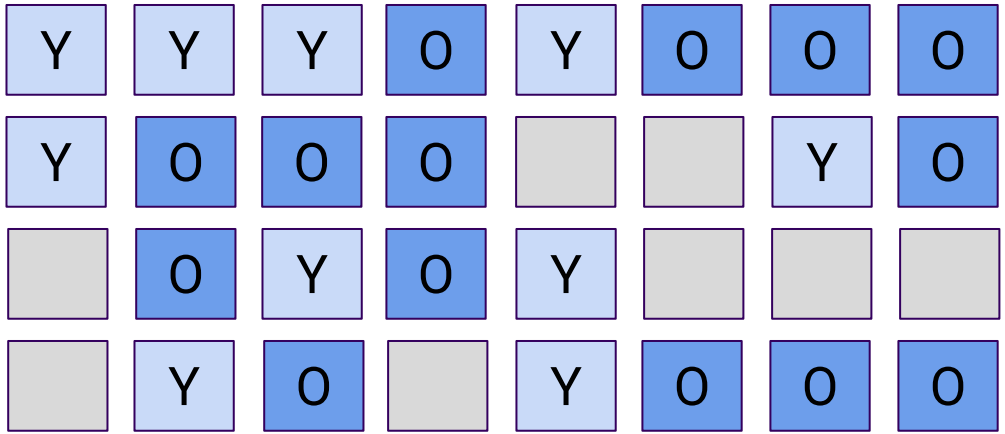
- Generational GCs are still a good filter for time and CPU

- Heap divided in 2 logical spaces Young & Old



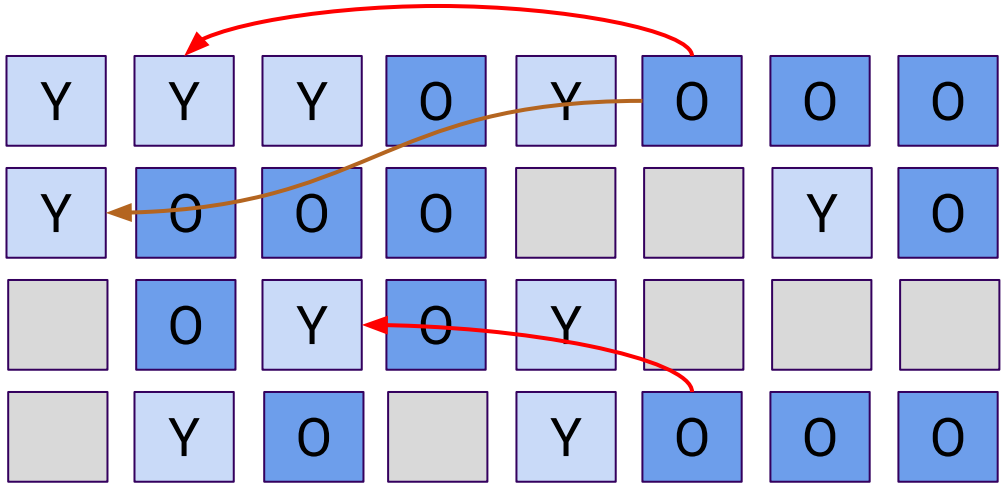
Z GC Generational

- Each page is assigned to a generation



inter generations

- References exist inter-generation
- Store barriers required to track them



Store Barriers

- Happen when a reference is written to a field

- If bad color:
  - change color to good one
  - mark object
  - update RememberedSet

- Color the stored reference

Load Barriers

- Happens at load time
- if bad color:
  - change for good one
  - check if relocated/relocate/remap
- uncolor loaded reference

Barrier tricks

- Split responsibility between load and store barriers
- 2 instructions load barriers

```
mov     rbp,QWORD PTR [r10+0xb8]
shr     rbp,0xd
ja      slow_path
```

- uncolor + check good color
- shift value depends on the current color and patched on-the-fly

Barrier tricks

- load bits: remapped state (Young & old)
  load=0001 shr=13
  load=1000 shr=16
  `ja` jumps only if CF=0 && ZF=0

```
mov     rbp,QWORD PTR [r10+0xb8]
shr     rbp,0xd
ja      slow_path
```

- store bits:
  - Marked (Young & old)
  - Finalizable
  - RememberedSet

```
test    DWORD PTR [rsi+0x10],0xeae0
jne     slow_path
mov     rdx,rax
shl     rdx,0xd
or      rdx,0x1510
mov     QWORD PTR [rsi+0x10],rdx
```

Other Changes

- No more Multi-mapping
- Aging in place (no evac for Young region -> Survivor)
- Relocation in-place (same region)
- Large Objects reclaimed in minor GC

How to size & troubleshoot?

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Heap Sizing

- Like for any GC, the more the better
- More true for Concurrent GC (race with allocation rate)
- cores/threads help also significantly
- Generational GC helps to reduce the need for more memory amd or more CPU

SoftMaxHeapSize

- JVM option introduced in JDK 13

- Allow to reduce Heap footprint:
  - Most of the time 2GB
  - Occasionally spikes to 5GB
  - => `-XX:SoftMaxHeapSize=2G`
  - Above the limit, triggers GC more frequently
  - Uncommits OS pages once usage below the limit

Allocation Stalls

- What happens if Allocation rate > GC reclamation?
- Allocating thread will be stalled:
  - Allocation fails
  - Triggers GC
  - Wait for page to be reclaimed to resume allocation
- Any threads trying to allocate can be stalled

Allocation Stalls Monitoring

- GC logs:

```
[254.528s][info][gc] Allocation Stall (http-nio-8080-exec-4) 36.329ms
[254.528s][info][gc] Allocation Stall (StatsD-Sender-1) 28.825ms
[254.528s][info][gc] Relocation Stall (http-nio-8080-exec-9) 0.423ms

[254.531s][info][gc,alloc] GC(191) y:                       Mark Start        Mark End      Relocate Start    Relocate End
[254.531s][info][gc,alloc] GC(191) y: Allocation Stalls:         0                10              10                0
```

Allocation Stalls Monitoring

- JFR
  jdk.ZAllocationStall event (enabled by default)

```
$ jfr print --events jdk.ZAllocationStall  petclinic-benchmark-profile.jfr
jdk.ZAllocationStall {
  startTime = 10:58:38.982 (2024-05-28)
  duration = 55.1 ms
  type = "Small"
  size = 2.0 MB
  eventThread = "http-nio-8080-exec-8" (javaThreadId = 392)
}
```

Allocation Stalls Monitoring

- JMC

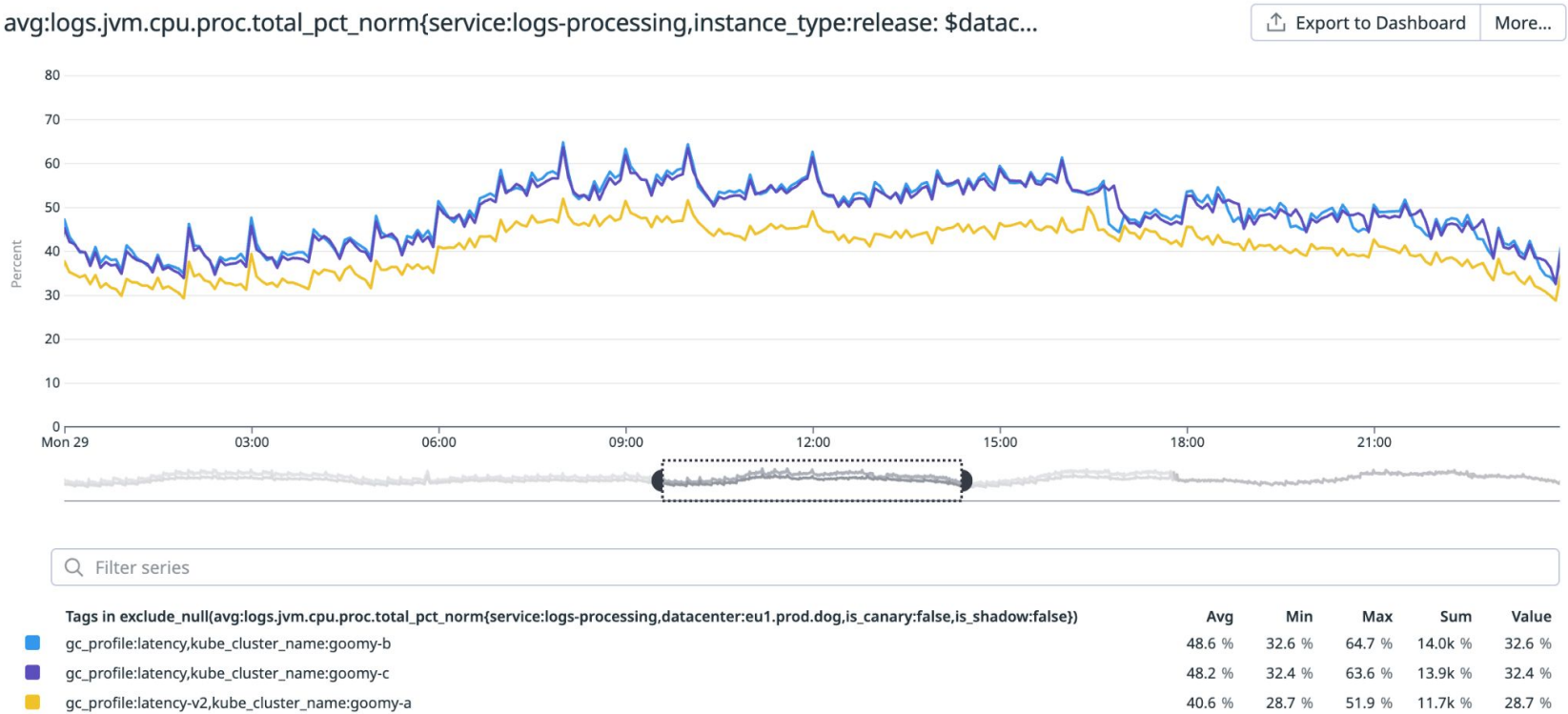
Event Types Tree

ZGC

- Java Virtual Machine 43,456
  - GC 17,565
    - Collector 1,211
      - ZGC Old Garbage Collection 121
      - ZGC Young Garbage Collection 545
    - Detailed 2,989
      - ZGC Allocation Stall 15
      - ZGC Page Allocation 118
      - ZGC Relocation Set 666
      - ZGC Relocation Set Group 1,998
      - ZGC Uncommit 0
      - ZGC Unmap 192

Start Time	Duration	End Time	Event Thread	Size	Type
5/28/24, 10:58:38.982 AM	55.629 ms	5/28/24, 10:58:39.038 AM	http-nio-8080-exec-4	2 MiB	Small
5/28/24, 10:58:39.065 AM	5.918 ms	5/28/24, 10:58:39.071 AM	http-nio-8080-exec-4	2 MiB	Small
5/28/24, 10:58:39.006 AM	31.122 ms	5/28/24, 10:58:39.037 AM	http-nio-8080-exec-3	2 MiB	Small
5/28/24, 10:58:39.065 AM	5.865 ms	5/28/24, 10:58:39.071 AM	http-nio-8080-exec-3	2 MiB	Small
5/28/24, 10:58:38.982 AM	54.959 ms	5/28/24, 10:58:39.037 AM	http-nio-8080-exec-2	2 MiB	Small
5/28/24, 10:58:39.065 AM	5.872 ms	5/28/24, 10:58:39.071 AM	http-nio-8080-exec-2	2 MiB	Small
5/28/24, 10:58:39.004 AM	33.317 ms	5/28/24, 10:58:39.037 AM	http-nio-8080-exec-9	2 MiB	Small
5/28/24, 10:58:39.065 AM	5.887 ms	5/28/24, 10:58:39.071 AM	http-nio-8080-exec-9	2 MiB	Small
5/28/24, 10:58:39.025 AM	12.511 ms	5/28/24, 10:58:39.037 AM	http-nio-8080-exec-5	2 MiB	Small
5/28/24, 10:58:39.065 AM	6.090 ms	5/28/24, 10:58:39.071 AM	http-nio-8080-exec-5	2 MiB	Small
5/28/24, 10:58:38.982 AM	55.276 ms	5/28/24, 10:58:39.037 AM	http-nio-8080-exec-10	2 MiB	Small
5/28/24, 10:58:39.065 AM	5.889 ms	5/28/24, 10:58:39.071 AM	http-nio-8080-exec-10	2 MiB	Small
5/28/24, 10:58:38.982 AM	55.246 ms	5/28/24, 10:58:39.037 AM	http-nio-8080-exec-1	2 MiB	Small
5/28/24, 10:58:39.065 AM	5.879 ms	5/28/24, 10:58:39.071 AM	http-nio-8080-exec-1	2 MiB	Small
5/28/24, 10:58:38.982 AM	55.128 ms	5/28/24, 10:58:39.037 AM	http-nio-8080-exec-8	2 MiB	Small

RetEx: @ Datadog



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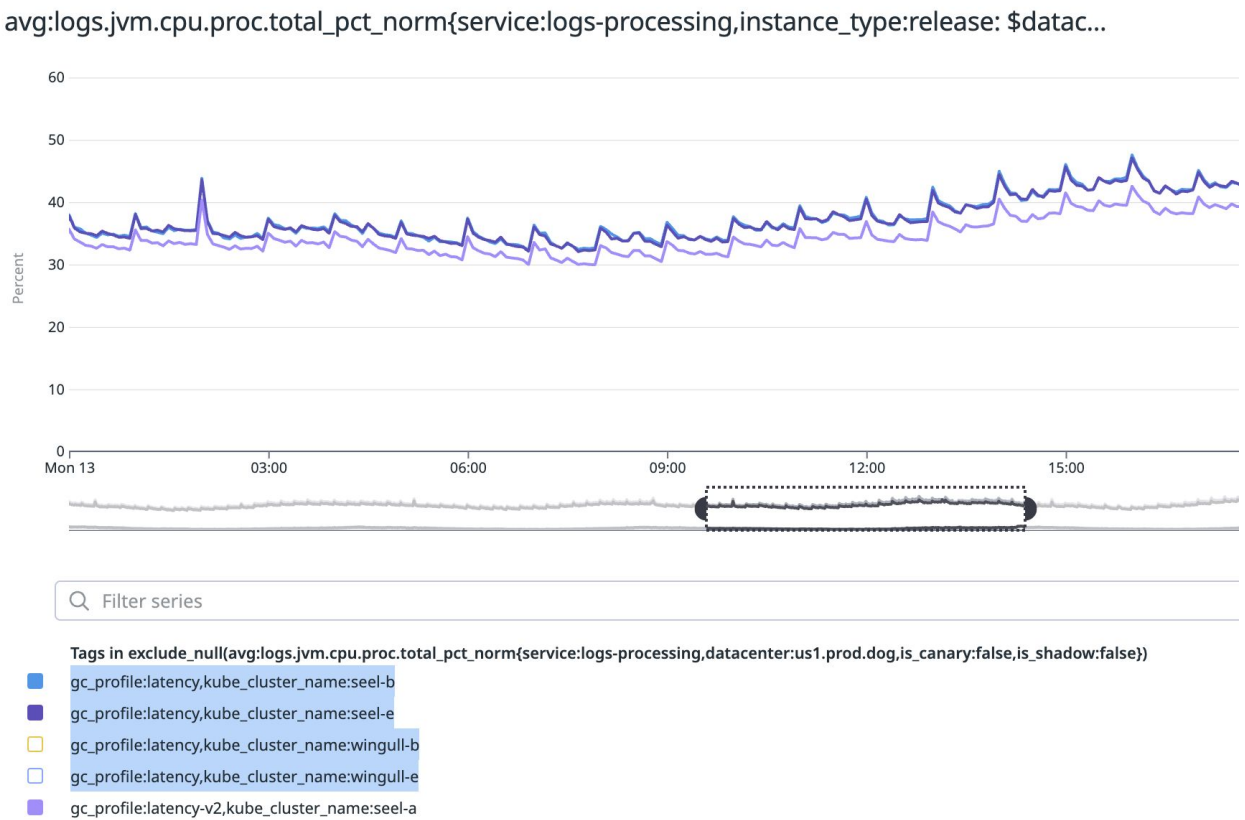
RetEx: @ Datadog



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References

- Z GC OpenJDK wiki
- Java's Highly Scalable Low-Latency Garbage Collector : ZGC
- JEP 333: Z GC: A Scalable Low Latency Garbage Collector
- JEP 439: Generational Z GC
- Adventures in Concurrent Garbage Collector
- Throughput Analysis of Safepoint-attached Barriers in a Low Latency GC
- JVMLS: Generational GC and Beyond
- Introducing Z GC
- JEP 312: Thread-Local Handshakes
- JEP 376: Z GC: Concurrent Thread-Stack Processing

Q&A

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Bonus: Late Barrier Expansion

- Barrier code was historically inserted directly into JIT’s IR
- Benefits from JIT’s optimizations
- But consume significant time in CPU
- Hard to maintain

Bonus: Late Barrier Expansion

- Hard coded barriers by cpu arch (JDK-8230565)
- WIP for G1 (JEP 475)

  petclinic startup with G1 on JDK 17:

Compiler	Count	Total Compiled Code Size	Total Duration	Total Inlined Code Size
c1	6,877	20.2 MiB	1.684 s	349 KiB
c2	1,484	13.7 MiB	17.961 s	969 KiB

  ptclinic startup with Z GC on JDK 17:

Compiler	Count	Total Compiled Code Size	Total Duration	Total Inlined Code Size
c1	6,979	20.4 MiB	1.524 s	346 KiB
c2	1,427	11.9 MiB	15.562 s	951 KiB